Product designer from The Netherlands

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2017 - PRESENT // MONK BOULDERGYM

Routesetter: Designing and building climbing routes. (2017 - present) Barkeeper: Running the gym, bar and store. (2017 - 2018) Instructor: Facilitating workouts. (2017 - 2018)

2016 - PRESENT // TRICKZ FOUNDATION

Creative director: Leading the creative process of our projects.

Designer: Urban design, product design and UX/UI.

- Urban Sports Park in Hoogvliet.
- Platform/application for the urban sports communities.
- Multiple events: Tag tournament, Krajicek and Urban Tussendijk.

2017 // LAB COAT FITNESS (FREELANCE)

UX Design: Designing layout and experience of their website.

2016 - 2017 // DELFT UNIVERSITY OF TECHNOLOGY

Teaching assistant - design drawing: Helping students during class; explaining techniques & providing feedback.

2013 - 2016 // DELFT UNIVERSITY OF TECHNOLOGY

Bachelor Industrial Design Engineering: Major in product design. Minor House of the Future: Minor at the Faculty of Architecture.

2012 - 2013 // ROC WEST-BRABANT

VWO Atheneum: Natuur en Techniek & Nieuw Profiel Natuur en Gezondheid.

2004 - 2012 // NORBERTUS COLLEGE

VWO Atheneum: Natuur en Techniek & Nieuw Profiel Natuur en Gezondheid.

2015 // TEDXYOUTH AMSTERDAM

Speaker: Giving a talk about how sustainability made me create my own furniture by reusing materials. Experience design: Designing the guest-experience of the venue and the podium of the event in the EYE Film Museum; Creating an inviting environment to stimulate engagement with the event and conversations between people.

2016 // TRICKZ FOUNDATION

Co-founder: Translating my passion for urban sports into a foundation that aims to support, promote and develop urban sports.

DESIGN ABILITIES

Conceptual/Creative/Strategic thinking, creative facilitation, design visualization/communication, presenting, urban design, web design, UX/UI design, graphic design, typography, branding,

LANGUAGES

Dutch: Native language

English: Good level of writing & speaking















